

Associate of Science Degree

The Associate of Science in Multimedia with an emphasis in Graphic and Media Design degree will prepare students to either transfer to a four year degree program in Graphic arts or to secure an entry level position in the field of graphic design. Students will learn how to use industry relevant computer software to develop designs that communicate ideas, inspire, inform, and captivate consumers. Learn more about the [degree requirements here](#).

Program Learning Outcomes

A student receiving a degree in this field will be able to:

- 1) Demonstrate an understanding of concept, design and creation of graphic design and interactive media projects.
- 2) Engage creativity and original thinking in the production of of graphic design and interactive media projects.
- 3) Select appropriate tools, materials and processes for a range of design contexts and media platforms.

Semester I – Fall – 16 Units	Units
ENGL 101 Freshman Composition	4
MULTI 100 Multimedia Foundations	3
MULTI 111 Adobe Photoshop I	3
ART 120 Foundations of Two-Dimensional Design	3
Degree Applicable Elective	3

Semester 2 – Spring – 15 Units	Units
MATH 110 or 115 or PSYCH 120	3
MULTI 130 Digital Illustration with Adobe Illustrator I	3
MULTI 211 Adobe Photoshop II	3
Communication/Social Discourse GE (Area D2)	3
Humanities GE (Area C1)	3

Semester 3 – Fall – 15 Units	Units
MULTI 131 Publication Design with Adobe InDesign	3
MULTI 230 Digital Illustration with Adobe Illustrator II	3
Diversity and Multiculturalism GE (Area F1)	3
Social and Behavioral Science GE (Area B)	3
Natural Science GE (Area A)	3

Semester 4 – Spring – 15 Units	Units
MULTI 214 Digital Media Portfolio	1
Health and Wellness GE (Area E)	2
American Heritage GE (Area F2)	3
Degree Applicable Elective	3
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Please see a counselor to develop your specific plan. [Schedule a counseling appointment here](#).

Catalog year: 2021-2022

Last Revised: 02/2022